




Sable Defense Cruiser

SPECS		Maneuvering:		DEFENSE	
Class:	Capital Ship	Turn Cost:	1x Speed	Fwd/Aft Def:	14
In Service:	2218	Turn Delay:	1x Speed	Stb/Prt Def:	16
Point Value:	575	Accel/Deccel:	3 Thrust	Engine Efficiency:	3/1
Ramming Factor:	250	Pivot Cost:	3+3 Thrust	Extra Power:	+0
Jump Delay:	N/A	Roll cost:	2+2 Thrust	Initiative:	+0

PARTICLE PROJECTOR	
MODES	STANDARD
DAMAGE	1D10+4
RANGE	-1 / HEX
FIRE CON.	+2/+2/+1
INTERCEPT	-2
RECHARGE	 1/2

Light Particle Proj.	
MODES	STANDARD
DAMAGE	1D6+4
RANGE	-2 / HEX
FIRE CON.	+2/+2/+3
INTERCEPT	-2
RECHARGE	 1

S-MISSILE RACK		
CLASS	BALLISTIC	
MISSILES	20	
RANGE PENELTY	NONE	
FIRE CON.	+3/+3/+3	
INTERCEPT	N/A	
RATE OF FIRE	1/2	

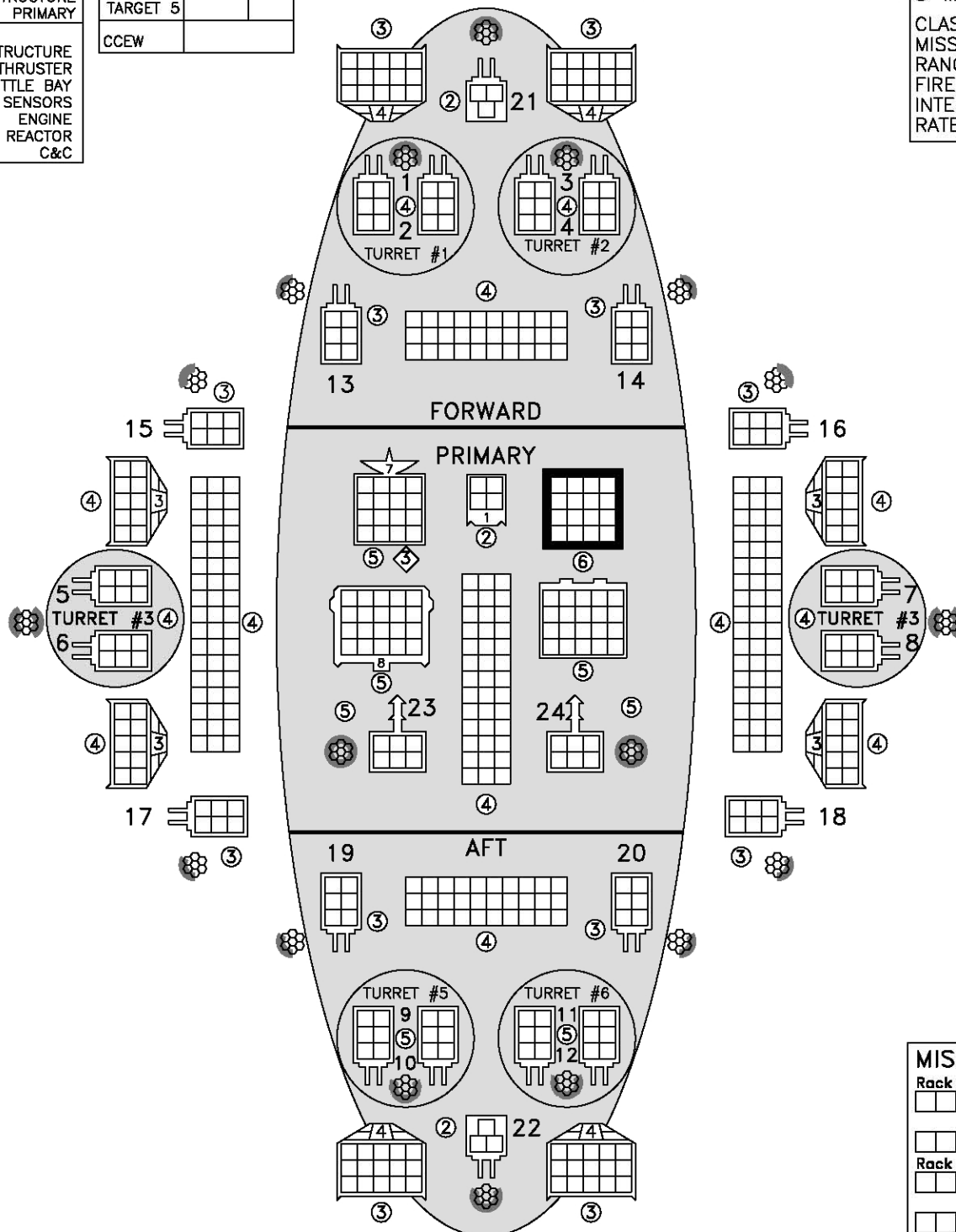
FORWARD/ AFT HITS	
1-6	THRUSTERS
7-9	TURRET
10	LIGHT PARTICLE PROJ
11-12	PARTICLE PROJ
13-18	STRUCTURE
19-20	PRIMARY

PORT/	STARBOARD	HITS
1-4		THRUSTERS
5-6		TURRET
7-9		PARTICLE PROJ.
10-18		STRUCTURE
19-20		PRIMARY

PRIMARY	
1-6	STRUCTURE
7-8	SIDE THRUSTER
9-11	SHUTTLE BAY
12-14	SENSORS
15	ENGINE
16-18	REACTOR
19-20	C&C

ELECTRONIC WARFARE		
DEF. ECM		
TARGET 1		
TARGET 2		
TARGET 3		
TARGET 4		
TARGET 5		
CCEW		

0 FIGHTERS	
4 SHUTTLES	THRUST:2
ARMOR:0	DEF: 8/10

[illegible]

MISSILES

Rack #1

Rack #2
